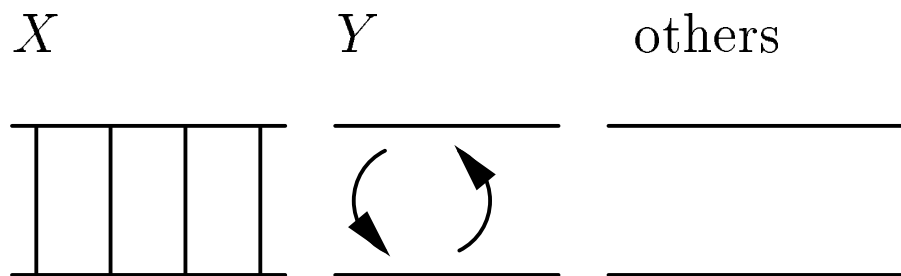


## Multivalued Dependencies

The *multivalued dependency*  $X \twoheadrightarrow Y$  holds in a relation  $R$  if whenever we have two tuples of  $R$  that agree in all the attributes of  $X$ , then we can swap their  $Y$  components and get two new tuples that are also in  $R$ .



## Example

Drinkers(name, addr, phones, beersLiked) with  
MVD name  $\twoheadrightarrow$  phones. If Drinkers has the two  
tuples:

name	addr	phones	beersLiked
sue	<i>a</i>	<i>p1</i>	<i>b1</i>
sue	<i>a</i>	<i>p2</i>	<i>b2</i>

it must also have the same tuples with **phones**  
components swapped:

name	addr	phones	beersLiked
sue	<i>a</i>	<i>p1</i>	<i>b2</i>
sue	<i>a</i>	<i>p2</i>	<i>b1</i>

- Note: we must check this condition for *all* pairs of tuples that agree on **name**, not just one pair.

## MVD Rules

1. Every FD is an MVD.
  - ◆ Because if  $X \rightarrow Y$ , then swapping  $Y$ 's between tuples that agree on  $X$  doesn't create new tuples.
  - ◆ Example, in `Drinkers`:  $\text{name} \twoheadrightarrow \text{addr}$ .
2. *Complementation*: if  $X \twoheadrightarrow Y$ , then  $X \twoheadrightarrow Z$ , where  $Z$  is all attributes not in  $X$  or  $Y$ .
  - ◆ Example: since  $\text{name} \twoheadrightarrow \text{phones}$  holds in `Drinkers`, so does  $\text{name} \twoheadrightarrow \text{addr beersLiked}$ .

## Splitting Doesn't Hold

Sometimes you need to have several attributes on the right of an MVD. For example:

Drinkers(name, areaCode, phones, beersLiked, beerManf)

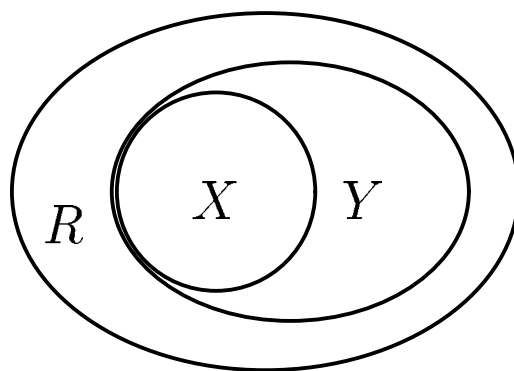
name	areaCode	phones	BeersLiked	beerManf
Sue	650	555-1111	Bud	A.B.
Sue	650	555-1111	WickedAle	Pete's
Sue	415	555-9999	Bud	A.B.
Sue	415	555-9999	WickedAle	Pete's

- name  $\twoheadrightarrow$  areaCode phones holds, but neither name  $\twoheadrightarrow$  areaCode nor name  $\twoheadrightarrow$  phones do.

## 4NF

Eliminate redundancy due to multiplicative effect of MVD's.

- Roughly: treat MVD's as FD's for decomposition, but not for finding keys.
- Formally:  $R$  is in Fourth Normal Form if whenever MVD  $X \twoheadrightarrow Y$  is *nontrivial* ( $Y$  is not a subset of  $X$ , and  $X \cup Y$  is not all attributes), then  $X$  is a superkey.
  - ◆ Remember,  $X \rightarrow Y$  implies  $X \twoheadrightarrow Y$ , so 4NF is more stringent than BCNF.
- Decompose  $R$ , using 4NF violation  $X \twoheadrightarrow Y$ , into  $XY$  and  $X \cup (R - Y)$ .



## Example

Drinkers(name, addr, phones, beersLiked)

- FD: name  $\rightarrow$  addr
- Nontrivial MVD's: name  $\twoheadrightarrow$  phones and name  $\twoheadrightarrow$  beersLiked.
- Only key: {name, phones, beersLiked}
- All three dependencies above violate 4NF.
- Successive decomposition yields 4NF relations:
  - D1(name, addr)
  - D2(name, phones)
  - D3(name, beersLiked)

## Relational Algebra

A small set of operators that allow us to manipulate relations in limited but useful ways.

The operators are:

1. Union, intersection, and difference: the usual set operators.
  - ◆ But the relation schemas must be the same.
2. *Selection*: Picking certain rows from a relation.
3. *Projection*: Picking certain columns.
4. *Products and joins*: Composing relations in useful ways.
5. *Renaming* of relations and their attributes.

## Selection

$$R_1 = \sigma_C(R_2)$$

where  $C$  is a condition involving the attributes of relation  $R_2$ .

## Example

Relation Sells:

bar	beer	price
Joe's	Bud	2.50
Joe's	Miller	2.75
Sue's	Bud	2.50
Sue's	Coors	3.00

JoeMenu =  $\sigma_{bar=Joe's}$ (Sells)

bar	beer	price
Joe's	Bud	2.50
Joe's	Miller	2.75



## Projection

$$R_1 = \pi_L(R_2)$$

where  $L$  is a list of attributes from the schema of  $R_2$ .

## Example

$\pi_{beer,price}(\text{Sells})$

beer	price
Bud	2.50
Miller	2.75
Coors	3.00

- Notice elimination of duplicate tuples.

## Product

$$R = R_1 \times R_2$$

pairs each tuple  $t_1$  of  $R_1$  with each tuple  $t_2$  of  $R_2$  and puts in  $R$  a tuple  $t_1 t_2$ .

## Theta-Join

$$R = R_1 \underset{C}{\bowtie} R_2$$

is equivalent to  $R = \sigma_C(R_1 \times R_2)$ .

## Example

Sells =

bar	beer	price
Joe's	Bud	2.50
Joe's	Miller	2.75
Sue's	Bud	2.50
Sue's	Coors	3.00

Bars =

name	addr
Joe's	Maple St.
Sue's	River Rd.

BarInfo = Sells  $\bowtie$  Bars  
*Sells.Bar=Bars.Name*

bar	beer	price	name	addr
Joe's	Bud	2.50	Joe's	Maple St.
Joe's	Miller	2.75	Joe's	Maple St.
Sue's	Bud	2.50	Sue's	River Rd.
Sue's	Coors	3.00	Sue's	River Rd.

## Natural Join

$$R = R_1 \bowtie R_2$$

calls for the theta-join of  $R_1$  and  $R_2$  with the condition that all attributes of the same name be equated. Then, one column for each pair of equated attributes is projected out.

### Example

Suppose the attribute name in relation **Bars** was changed to **bar**, to match the bar name in **Sells**.

$$\text{BarInfo} = \text{Sells} \bowtie \text{Bars}$$

bar	beer	price	addr
Joe's	Bud	2.50	Maple St.
Joe's	Miller	2.75	Maple St.
Sue's	Bud	2.50	River Rd.
Sue's	Coors	3.00	River Rd.

## Renaming

$\rho_{S(A_1, \dots, A_n)}(R)$  produces a relation identical to  $R$  but named  $S$  and with attributes, in order, named  $A_1, \dots, A_n$ .

## Example

Bars =

name	addr
Joe's	Maple St.
Sue's	River Rd.

$\rho_{R(bar, addr)}(\text{Bars}) =$

bar	addr
Joe's	Maple St.
Sue's	River Rd.

- The name of the above relation is  $R$ .

## Combining Operations

Algebra =

1. Basis arguments +
2. Ways of constructing expressions.

For relational algebra:

1. Arguments = variables standing for relations + finite, constant relations.
  2. Expressions constructed by applying one of the operators + parentheses.
- Query = expression of relational algebra.

## Operator Precedence

The normal way to group operators is:

1. Unary operators  $\sigma$ ,  $\pi$ , and  $\rho$  have highest precedence.
  2. Next highest are the “multiplicative” operators,  $\bowtie$ ,  $\frac{\bowtie}{C}$ , and  $\times$ .
  3. Lowest are the “additive” operators,  $\cup$ ,  $\cap$ , and  $-$ .
- But there is no universal agreement, so we always put parentheses *around* the argument of a unary operator, and it is a good idea to group all binary operators with parentheses *enclosing* their arguments.

### Example

Group  $R \cup \sigma S \bowtie T$  as  $R \cup (\sigma(S) \bowtie T)$ .

## Each Expression Needs a Schema

- If  $\cup$ ,  $\cap$ ,  $-$  applied, schemas are the same, so use this schema.
- Projection: use the attributes listed in the projection.
- Selection: no change in schema.
- Product  $R \times S$ : use attributes of  $R$  and  $S$ .
  - ◆ But if they share an attribute  $A$ , prefix it with the relation name, as  $R.A$ ,  $S.A$ .
- Theta-join: same as product.
- Natural join: use attributes from each relation; common attributes are merged anyway.
- Renaming: whatever it says.

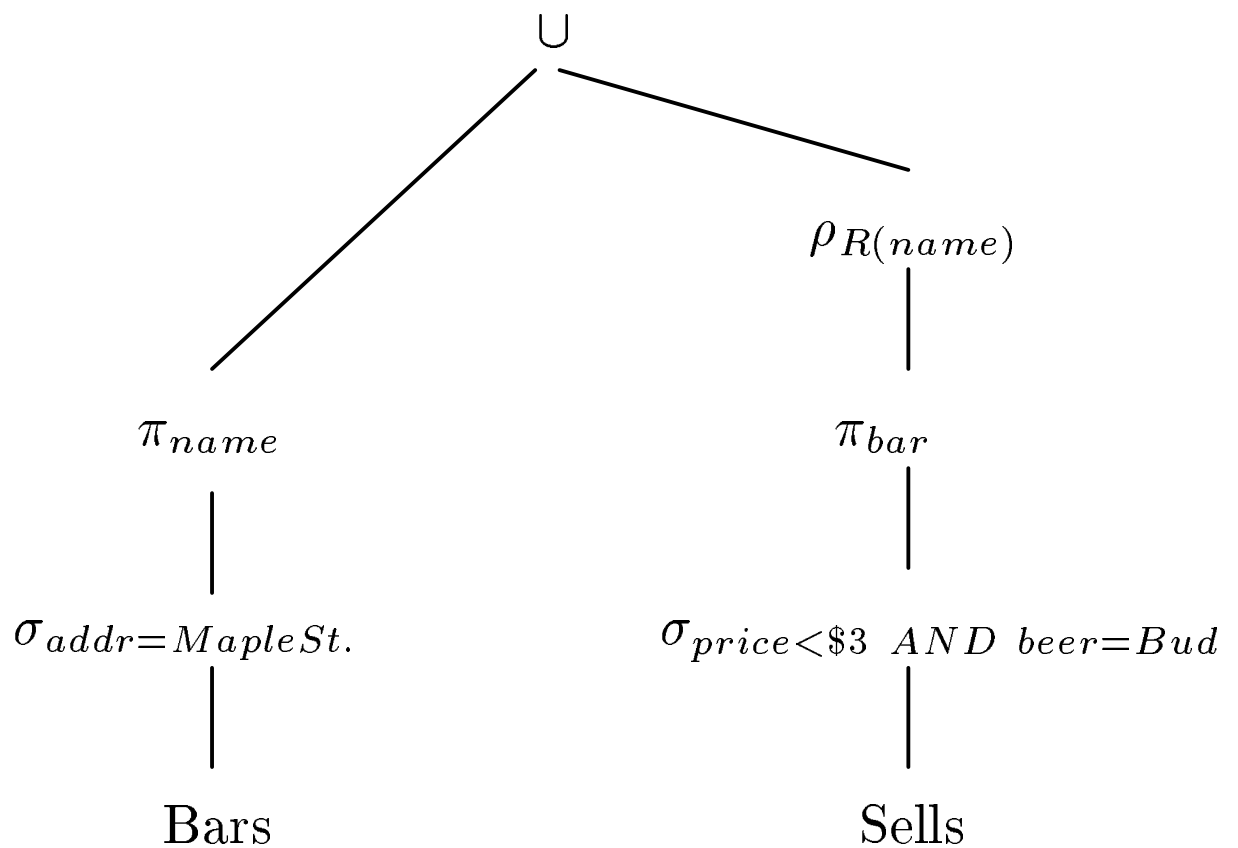


## Example

Find the bars that are either on Maple Street or sell Bud for less than \$3.

Sells(bar, beer, price)

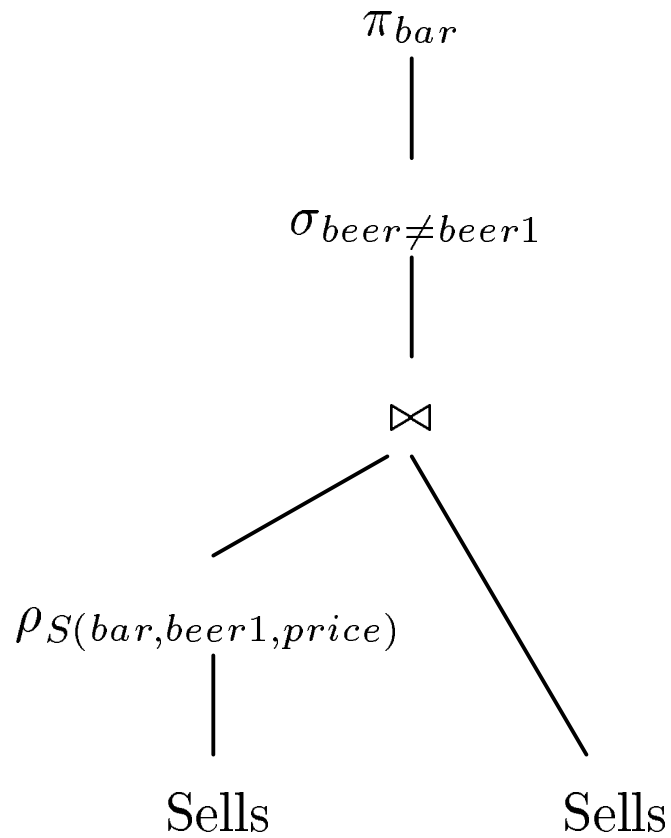
Bars(name, addr)



## Example

Find the bars that sell two different beers at the same price.

$\text{Sells}(\text{bar}, \text{beer}, \text{price})$



## Linear Notation for Expressions

- Invent new names for intermediate relations, and assign them values that are algebraic expressions.
- Renaming of attributes implicit in schema of new relation.

### Example

Find the bars that are either on Maple Street or sell Bud for less than \$3.

Sells(bar, beer, price)

Bars(name, addr)

$R1(\text{name}) := \pi_{\text{name}}(\sigma_{\text{addr}=\text{Maple St.}}(\text{Bars}))$

$R2(\text{name}) :=$

$\pi_{\text{bar}}(\sigma_{\text{beer}=\text{Bud AND price}<\$3}(\text{Sells}))$

$R3(\text{name}) := R1 \cup R2$

## Why Decomposition “Works”?

What does it mean to “work”? Why can’t we just tear sets of attributes apart as we like?

- Answer: the decomposed relations need to represent the same information as the original.
  - ◆ We must be able to reconstruct the original from the decomposed relations.

## Projection and Join Connect the Original and Decomposed Relations

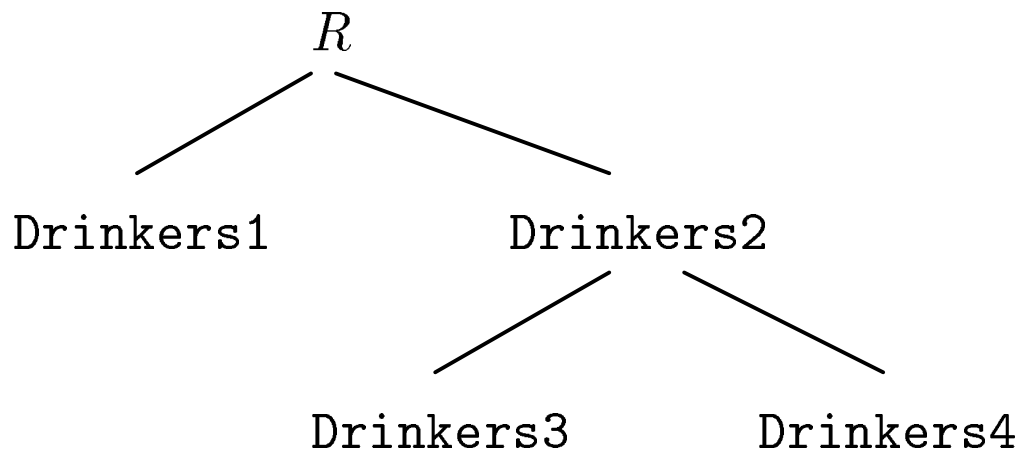
- Suppose  $R$  is decomposed into  $S$  and  $T$ . We project  $R$  onto  $S$  and onto  $T$ .

## Example

$R =$

name	addr	beersLiked	manf	favoriteBeer
Janeway	Voyager	Bud	A.B.	WickedAle
Janeway	Voyager	WickedAle	Pete's	WickedAle
Spock	Enterprise	Bud	A.B.	Bud

- Recall we decomposed this relation as:



- Project onto Drinkers1(name, addr, favoriteBeer):

<u>name</u>	addr	favoriteBeer
Janeway	Voyager	WickedAle
Spock	Enterprise	Bud

- Project onto Drinkers3(beersLiked, manf):

<u>beersLiked</u>	manf
Bud	A.B.
WickedAle	Pete's

- Project onto Drinkers4(name, beersLiked):

<u>name</u>	<u>beersLiked</u>
Janeway	Bud
Janeway	WickedAle
Spock	Bud

## Reconstruction of Original

Can we figure out the original relation from the decomposed relations?

- Sometimes, if we natural join the relations.

### Example

Drinkers3  $\bowtie$  Drinkers4 =

name	beersLiked	manf
Janeway	Bud	A.B.
Janeway	WickedAle	Pete's
Spock	Bud	A.B.

- Join of above with Drinkers1 = original  $R$ .

## Theorem

Suppose we decompose a relation with schema  $XYZ$  into  $XY$  and  $XZ$  and project the relation for  $XYZ$  onto  $XY$  and  $XZ$ . Then  $XY \bowtie XZ$  is *guaranteed* to reconstruct  $XYZ$  if and only if  $X \twoheadrightarrow Y$  (or equivalently,  $X \twoheadrightarrow Z$ ).

- Usually, the MVD is really a FD,  $X \rightarrow Y$  or  $X \rightarrow Z$ .
- BCNF: When we decompose  $XYZ$  into  $XY$  and  $XZ$ , it is because there is a FD  $X \rightarrow Y$  or  $X \rightarrow Z$  that violates BCNF.
  - ◆ Thus, we can always reconstruct  $XYZ$  from its projections onto  $XY$  and  $XZ$ .
- 4NF: when we decompose  $XYZ$  into  $XY$  and  $XZ$ , it is because there is an MVD  $X \twoheadrightarrow Y$  or  $X \twoheadrightarrow Z$  that violates 4NF.
  - ◆ Again, we can reconstruct  $XYZ$  from its projections onto  $XY$  and  $XZ$ .