

## LISTING 1.2 Drawing a Happy Face

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```
import javax.swing.JApplet;
import java.awt.Graphics;
public class HappyFace extends JApplet
{
    public void paint(Graphics canvas)
    {
        canvas.drawOval(100, 50, 200, 200);
        canvas.fillOval(155, 100, 10, 20);
        canvas.fillOval(230, 100, 10, 20);
        canvas.drawArc(150, 160, 100, 50, 180, 180);
    }
}
```

Applet Output

