

# SIMPLE WHITNEY TOWERS, HALF-GROPES AND THE ARF INVARIANT OF A KNOT

ROB SCHNEIDERMAN

A geometric characterization of the Arf invariant of a knot in the 3-sphere is given in terms of two kinds of 4-dimensional bordisms, *half-gropes* and *Whitney towers*. These types of bordisms have associated complexities *class* and *order* which filter the condition of bordism by an embedded annulus, i.e. knot concordance, and it is shown constructively that the Arf invariant is exactly the obstruction to cobordism pairs of knots by half-gropes and Whitney towers of arbitrarily high class and order, respectively. This illustrates geometrically how, in the setting of knot concordance, the Vassiliev (isotopy) invariants ‘collapse’ to the Arf invariant.

## 1. Introduction

This paper gives a geometric characterization of the Arf invariant of a knotted circle in the 3-sphere that is related to recent developments in knot theory ([24]). Conant and Teichner have shown ([6]) that the Vassiliev finite type filtration ([1]) on isotopy classes of knots corresponds to a geometric equivalence relation called *3-dimensional capped grope-cobordism* and that this equivalence relation is generated by certain simplified *half-gropes* in  $S^3$ . Gropes (see [25]) are 2-complexes built by gluing together embedded surfaces and in this setting the Vassiliev degree corresponds to a measure of grope complexity called *class*, which counts the layers of attached surfaces. The Arf invariant  $\text{Arf}(k) \in \mathbb{Z}_2$  of a knot  $k \subset S^3$  is the mod 2 reduction of the lowest degree nontrivial finite type knot invariant (the degree two coefficient of the Conway polynomial of  $k$ ) and a result of Ng ([18]) says that  $\text{Arf}(k)$  is the only finite type invariant of  $k$  up to *concordance*, that is, up to bordism of  $k$  by an embedded annulus in the product  $S^3 \times I$  of the 3-sphere with an interval. Gropes have been extensively studied in 4-dimensional topology (e.g. [9], [10], [13], [14], [15]) and are closely related to *Whitney towers* which measure the failure of the Whitney move in terms of intersections among higher order Whitney disks ([3], [20], [21], [22]).

The following theorem illustrates geometrically how, in the setting of knot concordance, the Vassiliev isotopy invariants “collapse” to the Arf invariant

and the failure of the Whitney move can be “pushed out” to arbitrarily high order Whitney disks:

**Theorem 1.** *For knots  $k_0$  and  $k_1$  in  $S^3$  the following are equivalent:*

- (i)  $\text{Arf}(k_0) = \text{Arf}(k_1)$ ,
- (ii)  $k_0$  and  $k_1$  cobound a properly embedded class  $n$  half-grope in  $S^3 \times I$  for all  $n \in \mathbb{N}$ ,
- (iii)  $k_0$  and  $k_1$  cobound a properly immersed annulus in  $S^3 \times I$  admitting an order  $n$  Whitney tower for all  $n \in \mathbb{N}$ .

It follows from Theorem 1 and a result in [20] (which describes how to convert gropes into half-gropes) that a knot in the 3-sphere has trivial Arf invariant if and only if it bounds embedded gropes (not necessarily half-gropes) of arbitrarily high class in the 4-ball.

Definitions of Whitney towers,  $\text{Arf}(k)$  and half-gropes will be given in sections 2, 3 and 4, respectively. Theorem 1 will be proved constructively by exploiting the flexibility of the Whitney towers in (iii). The infinite cyclic Vassiliev (isotopy) invariant which lifts the Arf invariant can be interpreted as the obstruction to “pushing down” this construction into the 3-sphere.

**Remark.** The equivalence of (i) and (ii) also follows (somewhat indirectly) from results in [6], [7] and [3] (Proposition 3.8 in [7]).

It should be mentioned that slight variations of the bordism equivalence relations of *class  $n$  grope concordance* and *order  $n$  Whitney concordance* suggested by (ii) and (iii) are highly nontrivial. For instance, when using “height” instead of class and order to measure complexity ([3]), Cochran and Teichner have used von Neumann  $\rho$ -invariants to show that the associated filtration on grope (and Whitney) concordance classes of knots is non-trivial for all  $n$  ([2]). Also, when working with links rather than knots, the leading term of the tree part of the Kontsevich integral (equivalently [11], Milnor’s  $\mu$ -invariants) gives obstructions to increasing the class (resp. order) of a grope concordance (resp. Whitney concordance) of the link ([22]).

**Simple Whitney towers.** The essential arguments in the proof of Theorem 1 are contained in two lemmas. The first describes a close relationship between half-gropes and certain *simple* Whitney towers (4.2) both of which are geometric analogues of simple (right- or left-normed) commutators in a group ([16]).

**Lemma 2.** *Let  $L$  be a link in the boundary of a simply connected 4-manifold. Then  $L$  is the boundary of the bottom stage of a properly embedded half-grope of class  $n$  if and only if  $L$  is the boundary of a properly immersed planar surface which admits a simple Whitney tower of order  $n - 1$ .*

**Remark.** A much more general relation between class  $n$  gropes and order  $n - 1$  Whitney towers in (not necessarily simply connected) 4-manifolds is described in [20].

Whitney towers are of interest in their own right, in part because an order  $n$  Whitney tower comes equipped with an  $n$ th order geometric intersection obstruction to the existence of an  $(n + 1)$ th order tower which is related to Milnor’s  $(\bar{\mu})$  link invariants ([23]) and the Kontsevich integral, and is conjectured to generalize to give homotopy invariants of immersed surfaces in arbitrary 4-manifolds ([21, 22]). The next lemma illustrates how in the present setting (of knots in a simply connected manifold) the obstruction theory collapses after order 2.

**Lemma 3.** *A properly immersed connected surface in a simply connected 4-manifold admitting an order 2 Whitney tower admits an order  $n$  simple Whitney tower for all  $n$ .*

The connectivity conditions in Lemma 3 are crucial. For instance (as explained in [22]), in the setting of *link* concordance, a first non-vanishing term of Vassiliev degree  $n$  in the tree part of the Kontsevich integral is an obstruction to building a Whitney tower of order  $n$  on a collection of immersed disks in the 4-ball bounded by the link components in  $S^3$ , and the above mentioned higher order Whitney tower intersection obstruction is conjectured to be (highly) non-trivial for connected surfaces in *non*-simply connected 4-manifolds.

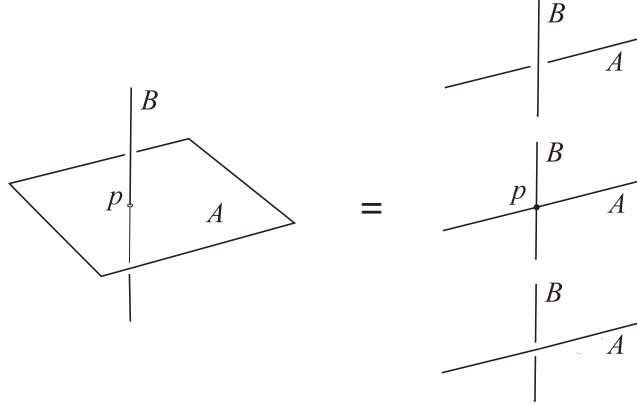
**Outline.** Whitney towers are defined in Section 2, which also describes the basic geometric manipulations of immersed surfaces in 4-manifolds that will be used throughout. The Arf invariant is defined in Section 3. Lemma 2 is proved in Section 4, which also contains definitions of half-gropes and simple Whitney towers. A proof of Lemma 3 is given in Section 5 and the proof of Theorem 1 is assembled in Section 6. All manifolds are assumed smooth and oriented.

## 2. Whitney towers

Whitney towers are introduced in this section, along with some fundamental techniques from the theory of immersed surfaces in 4-manifolds. More information about Whitney towers can be found in [3], [5], [20], [21] and [22]. For more details on surfaces in 4-manifolds the reader is referred to [9].

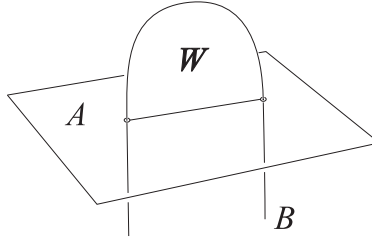
It will be convenient to illustrate surfaces locally in 4-space by picturing 3-dimensional slices in which a surface may appear either in the “present slice” or as an arc which extends into neighboring slices; surfaces may also appear as a “movie of arcs” in a sequence of 3-dimensional slices (Figure 1).

**2.1. Whitney disks.** In a simply connected 4-manifold  $X$ , two intersection points between oriented connected surfaces  $A$  and  $B$  are called a *cancelling*



**Figure 1.** A generic transverse intersection point  $p$  between surfaces  $A$  and  $B$  in a 4-manifold.

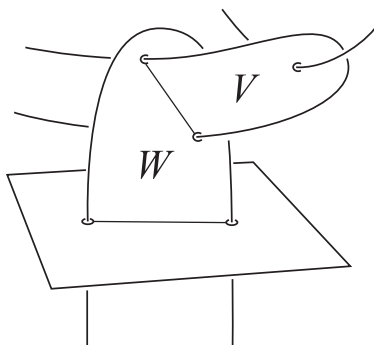
*pair* if they have opposite signs (via the usual sign convention that compares the orientations of the surfaces at an intersection point with the orientation of the ambient manifold). Such a cancelling pair  $p$  and  $q$  in  $A \cap B$  can be *paired by a Whitney disk* as follows: The union of an arc  $\alpha$  from  $p$  to  $q$  in  $A$  and an arc  $\beta$  from  $q$  to  $p$  in  $B$  forms a loop in  $X$  which bounds an immersed 2-disk  $W$  meeting  $A$  and  $B$  along  $\partial W$  in the standard way. Such a  $W$  is a *Whitney disk* pairing  $p$  and  $q$ . (An embedded Whitney disk is shown in Figure 2.) The normal disk bundle  $\nu W$  of  $W$  in  $X$  pulls back to



**Figure 2.** An embedded Whitney disk  $W$  pairing intersections between surfaces  $A$  and  $B$ .

a trivial  $D^2$ -bundle over the pre-image of  $W$  (which is contractible). The restriction of  $\nu W$  to  $\partial W$  has a canonical 1-dimensional sub-bundle  $\nu_{\partial}$  which restricts along  $\alpha$  to the normal bundle of  $\alpha$  in  $A$  and restricts along  $\beta$  to the orthogonal complement (in  $\nu W$ ) of the normal bundle of  $\beta$  in  $B$ . Since  $p$  and  $q$  have opposite signs,  $\nu_{\partial}$  is a trivial  $I$ -bundle over  $\partial W$ . The obstruction to extending a non-vanishing section of  $\nu_{\partial}$  to a non-vanishing section of  $\nu W$  is an element of  $\pi_1 SO(2) \cong \mathbb{Z}$ . If this obstruction vanishes then  $W$  is said to be (correctly) *framed*.

**2.2. Definition of a Whitney tower.** A Whitney disk can be used to eliminate its cancelling pair of intersection points via a *Whitney move* (a motion of one of the sheets guided by the Whitney disk), as introduced by Whitney for higher dimensional manifolds immersed in Euclidean space ([26]). In the present 4-dimensional setting, a Whitney move will create new intersections if the interior of the Whitney disk has any “higher order” intersections with sheets of surfaces or Whitney disks (or if the Whitney disk is not framed), whereas in dimensions greater than 4, such higher order intersection points can be eliminated by general position. The following notion of a *Whitney tower* filters the condition that a properly immersed surface in a 4-manifold is homotopic (rel boundary) to an embedding.



**Figure 3.** Part of an order  $n$  Whitney tower. The Whitney disk  $V$  contains an unpaired intersection point which must be of order greater than or equal to  $n$ .

**Definition 1.**

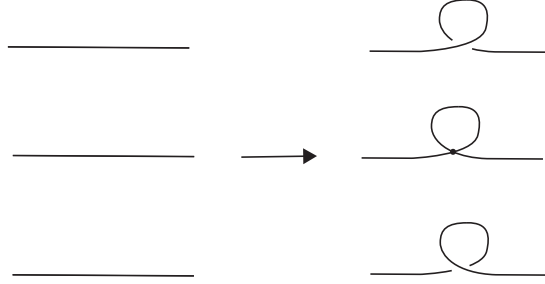
- A *surface of order 0* in a 4-manifold  $X$  is a properly immersed surface (boundary embedded in the boundary of  $X$  and interior immersed in the interior of  $X$ ). A *Whitney tower of order 0* in  $X$  is a collection of order 0 surfaces.
- The *order of a (transverse) intersection point* between a surface of order  $n$  and a surface of order  $m$  is  $n + m$ .
- The *order of a Whitney disk* is  $(n + 1)$  if it pairs intersection points of order  $n$ .
- For  $n \geq 0$ , a *Whitney tower of order  $(n + 1)$*  is a Whitney tower  $\mathcal{W}$  of order  $n$  together with (framed) Whitney disks pairing all order  $n$  intersection points of  $\mathcal{W}$ . (These top order disks are allowed to intersect each other as well as lower order surfaces.)

All Whitney disks in a Whitney tower are oriented (arbitrarily) and are required to have disjointly embedded boundaries.

If  $A$  is a properly immersed surface in a 4-manifold and there exists an order  $n$  Whitney tower containing  $A$  as its order 0 surface, then  $A$  is said to *admit* an order  $n$  Whitney tower.

If a Whitney tower of order  $n$  has no intersection points of order greater than or equal to  $n$ , then the Whitney disks can be used to guide a regular homotopy (rel boundary) of the order 0 surfaces to an embedding.

**2.3. Modifying Whitney disks.** There are several moves that allow for controlled modification of Whitney towers. Since the moves are supported in a neighborhood of an arc or a point they commute with each other and can be iterated disjointly arbitrarily many times.



**Figure 4.** A local cusp homotopy.

The first two *twisting moves* change the framing of a Whitney disk.

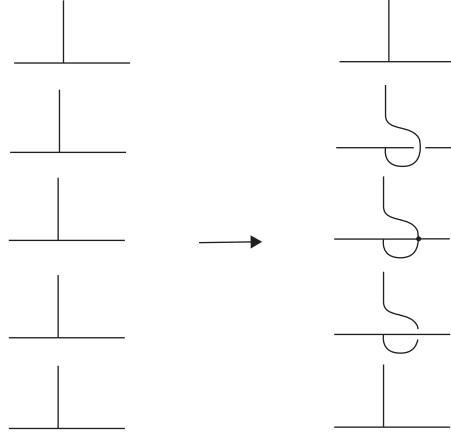
**2.3.1. Interior twisting.** Introducing an self-intersection in the interior  $\text{int}W$  of  $W$  by a *cuspl homotopy* (see Figure 4) changes the framing by  $\pm 2$  as can be seen by counting the intersections between a local kink and its parallel push off.

**2.3.2. Boundary twisting.** Introducing a *boundary twist* by changing a collar of  $W$  near a point in  $\partial W$  (as in Figure 5) changes the framing by  $\pm 1$  and creates an intersection between  $\text{int}W$  and the sheet containing  $\partial W$ .

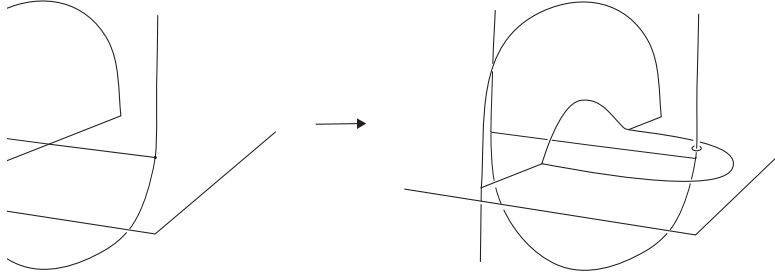
The next two moves do not affect framing but can be used to make Whitney disks disjointly embedded.

**2.3.3. Boundary push-off.** Intersections or self-intersections between boundaries of Whitney disks can always be eliminated by a regular homotopy in a collar at the cost of creating an intersection between the interior of a Whitney disk and a surface sheet (Figure 6).

**2.3.4. Pushing down an intersection point.** An intersection point between  $\text{int}W$  and any surface  $S$  can be removed by a *finger move* on  $S$ , a homotopy of  $S$  supported in a neighborhood of an arc, in this case an arc in  $W$  from the intersection to a point in  $\partial W$  (Figure 7(a)). Such a finger move is called “pushing  $S$  down” into either sheet and creates two new



**Figure 5.** Boundary twisting a Whitney disk.



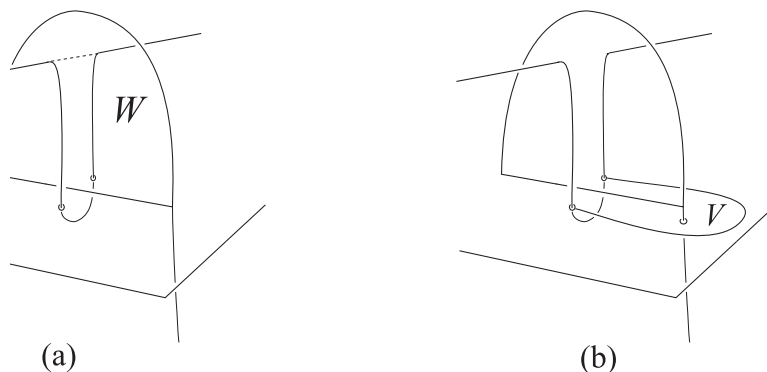
**Figure 6.** Boundary push-off.

cancelling pairs of intersection points between  $S$  and the sheet. This move can also be used to remove interior self-intersections of  $W$ . Note that the newly created cancelling pair can be paired by an embedded Whitney disk  $V$  whose boundary is disjoint from  $W$  by applying the boundary push-off move to the obvious small embedded Whitney disk near the cancelling pair. The interior of  $V$  has a single intersection point with the sheet that was not “pushed into” as illustrated in Figure 7(b).

**2.4. Order 1 towers for knots.** Applying the moves of 2.3 yields the following lemma, which will be used in the definition of the Arf invariant in the next section.

**Lemma 4.** *Any knot  $k$  in  $S^3$  bounds a properly immersed 2-disk in  $S^3 \times I$  admitting a Whitney tower of order 1.*

*Proof.* A finite number of crossing changes, leading from  $k$  to the unknot, describes a properly immersed 2-disk  $D$  in  $S^3 \times I$  (with the unknot capped off



**Figure 7.** (a) Pushing down an intersection between the interior of a Whitney disk  $W$  and a sheet of a surface. (b) A Whitney disk  $V$  for the cancelling pair created by pushing down (with  $\partial V \cap \partial W = \emptyset$ ).

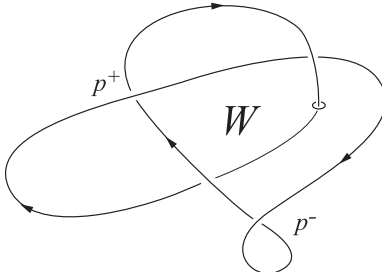
by an embedded disk). Fixing orientations, the signs of the self-intersections of  $D$  correspond to the signs of the crossing changes and, after introducing trivial crossing changes (if necessary), the self-intersections of  $D$  can be made to occur in cancelling pairs of order 0 intersections which are paired by order 1 Whitney disks as in Section 2.1. By applying boundary twists (2.3.2) and boundary push-off (2.3.3) as needed, it can be arranged that the Whitney disks are framed with disjointly embedded boundaries.  $\square$

### 3. The Arf invariant

In [19], Robertello used Kervaire and Milnor's generalization ([12]) of Rochlin's Theorem to define a  $\mathbb{Z}_2$ -valued concordance invariant of a knot in  $S^3$ , and showed that it was equal to the Arf invariant of a quadratic enhancement of (the mod 2 reduction of) the Seifert form. (The Arf invariant of a non-degenerate quadratic form is defined to be 0 (resp. 1) if a majority of elements are taken to 0 (resp. 1).) This knot invariant has numerous characterizations, all of which are commonly referred to as the Arf invariant (of a knot). The following geometric definition, which we have translated into the language of Whitney towers, is due to Matsumoto ([17]) using Freedman and Kirby's geometric proof of Rochlin's Theorem ([8]).

**Definition 2.** For a knot  $k$  in  $S^3$ , let  $D$  be any properly immersed 2-disk immersed in  $S^3 \times I$  admitting a Whitney tower  $\mathcal{W}$  of order 1, with  $k = \partial D \subset S^3 \times \{0\}$ . Define the *Arf invariant* of  $k$ ,  $\text{Arf}(k) \in \mathbb{Z}_2$ , to be the number (modulo 2) of order 1 intersection points in  $\mathcal{W}$ .

By Lemma 4, such a  $\mathcal{W}$  always exists. A direct combinatorial proof that this definition of  $\text{Arf}(k)$  is well-defined can be found in 10.8 of [9].



**Figure 8.** The trefoil has nontrivial Arf invariant.

**3.1. The trefoil.** That the trefoil knot has nontrivial Arf invariant can be seen in Figure 8, where changing the crossings labelled  $p^+$  and  $p^-$  creates a cancelling pair of order 0 intersections in a null-homotopy  $D$ . This cancelling pair has a framed embedded Whitney disk  $W$  which intersects  $D$  in a single order 1 intersection point.

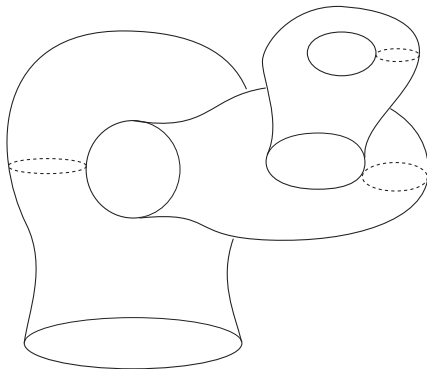
#### 4. Half-gropes and simple Whitney towers

In this section a proof of Lemma 2 is given after first defining half-gropes and simple Whitney towers, two geometric analogues of a simple (right- or left-normed) commutator of elements in a group ([16]). It should be noted that the fact that we are working with *half*-gropes and *simple* Whitney towers is crucial in the below proof of Lemma 2. In the setting of general gropes and Whitney towers, showing the correspondence between class and order involves more subtle geometric constructions (see [20]). Basic operations on gropes (surgery, etc.) used in this section are described in detail in [9].

**4.1. Half-gropes.** In general, gropes are 2-complexes consisting of surfaces joined along certain essential curves (see e.g. [25], [6], [9]). Requiring that the curves form a “half-basis” yields the “half-gropes”:

**Definition 3.** A *half-grope of class 2* is a compact connected orientable surface  $A$  with a single boundary circle. To form a *half-grope of class  $n > 2$* , start with an orientable surface  $A$  with a single boundary circle and choose a symplectic basis  $\{a_i, b_i\}$ , that is, the  $a_i$  and  $b_i$  are embedded curves which represent a basis for  $H_1(A)$  and the only intersections among them occur when  $a_i$  meets  $b_i$  in a single point. Now attach half-gropes of class  $n - 1$  along their boundary circles to a  $1/2$ -symplectic basis for  $A$ , i.e., a maximal pairwise disjoint subset of  $\{a_i, b_i\}$ , for instance  $\{a_i\}$ .

The surface  $A$  is called the *bottom stage* of the half-grope and the boundary circle of  $A$  is the *boundary* of the half-grope. Half-gropes with more than



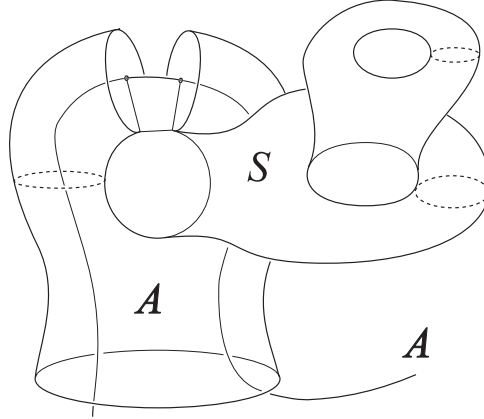
**Figure 9.** A half-grope of class 4.

one boundary component are formed by removing disks from the bottom stage of a half-grope. The attached punctured surfaces are also referred to as (*higher*) *stages*. The basis curves that do not have higher stages attached to them are the *tips* of the half-grope.

A half-grope  $H$  is *properly embedded* in a 4-manifold  $X$  if the boundary of  $H$  is embedded in  $\partial X$  and the rest of  $H$  is embedded in  $\text{int}X$ . It is also required that  $H$  satisfy the following *normal framing condition*: A regular neighborhood of  $H$  in  $X$  must factor as a standard embedding of  $H$  into 3-space followed by taking the product with an interval.

**4.2. Simple Whitney towers.** A Whitney tower is *simple* if all of its Whitney disks have disjointly embedded interiors. Thus, every intersection point of order  $m$  in a simple Whitney tower is an intersection between a surface of order 0 and a surface of order  $m$ .

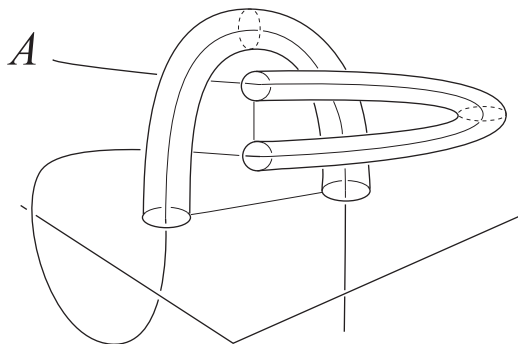
**4.3. Proof of Lemma 2.** Let  $H$  be a half-grope of class  $n$  properly embedded in  $X$  and bounded by  $L$ . Since  $X$  is simply connected, the tips of  $H$  bound immersed 2-disks called *caps* and the plan is to create the desired Whitney tower by surgering the caps. Each cap has a normal framing determined by pushing its boundary along  $H$  and after boundary twisting the cap (just as in 2.3.2) this framing can be made to vanish. We may also arrange, by repeatedly pushing down intersections as for Whitney disks (2.3.4), that the caps of  $H$  are disjointly embedded (except for the single boundary point intersections between dual caps in the top stages) with interiors disjoint from all stages of  $H$  except for perhaps the bottom stage. Assume first that the bottom stage intersects the interior of each cap in at most a single point. Let  $A$  be the result of surgering those caps attached to the bottom stage surface of  $H$ . Then  $A$  is a properly immersed planar surface with self-intersection points coming in cancelling pairs which were created by surgering a cap whose interior intersected the bottom stage surface. Such a cancelling pair has an embedded (first order) Whitney disk  $W$



**Figure 10.** Intersections created by surgering caps can be paired by Whitney disks constructed from surgered higher stages of the half-grope. Surgering a cap bounded by the dotted circle (tip) on  $S$  creates a Whitney disk.

which is the union of a small band and the result of surgering the caps on the next stage surface  $S$ , which was attached along the dual curve to the boundary of the cap (Figure 10). The framing condition (in Definition 3) on the normal bundle of  $H$  in  $X$  ensures that  $W$  is correctly framed. The only possible intersections between the interior of  $W$  and anything else are intersections with  $A$  coming from intersections between  $A$  and the surgered caps on  $S$ , hence occur in cancelling pairs with an embedded second order Whitney disk gotten by similarly surgering the next surface stage. This construction terminates at the top  $(n - 1)$ th stage surfaces, where only a half-basis of caps are surgered to make the order  $(n - 2)$  Whitney disks and the dual caps (together with bands) form the order  $(n - 1)$  Whitney disks yielding the desired simple Whitney tower.

The above assumption that each cap has at most a single interior intersection with the bottom surface can always be arranged by Krushkal’s grope splitting technique ([13]); alternatively, the above construction can still be carried out for “near-by” cancelling pairs created by surgering caps containing multiple interior intersections by using parallel disjoint copies (guaranteed by the normal framing condition) of the higher surfaces stages of  $H$  to build the higher order Whitney disks. This completes one direction of the proof of Lemma 2. For the other direction, let  $\mathcal{W}$  be a simple order  $n - 1$  Whitney tower on a properly immersed planar surface  $A$  in  $X$  bounded by  $L$ . Since  $\mathcal{W}$  is simple, each of its Whitney disks has (at least one) boundary arc lying in  $A$  (the order 1 Whitney disks have both boundary arcs on  $A$ ). The desired half-grope  $H$  of class  $n$  is constructed by “tubing the Whitney disks of  $\mathcal{W}$  along  $A$ ” as illustrated in Figure 11: More specifically, let



**Figure 11.** A simple Whitney tower of order  $n - 1$  yields a half-grope of class  $n$  by ‘tubing along  $A$ ’.

$W$  be any order  $m$  Whitney disk ( $1 \leq m \leq n - 1$ ) for a pair of cancelling order  $m - 1$  intersections between  $A$  and an order  $m - 1$  Whitney disk  $V$  (if  $m = 1$ , then  $V$  is just the order zero surface  $A$ ). Denote by  $\partial_A W$  the part of the boundary of  $W$  that lies in  $A$  (if  $m = 1$ , choose a boundary arc of  $\partial W$ ). Using the boundary annulus of the normal disk bundle to  $A$  in  $X$  restricted to  $\partial_A W$  to perform 0-surgery on  $V$  eliminates the cancelling pair of intersections between  $A$  and  $V$ . If  $m = n - 1$ , then  $W$  is discarded; if  $1 \leq m < n - 1$ , then  $W$  (minus a small collar near  $\partial_A W$ ) becomes an  $(m + 1)$ th stage surface of  $H$  by 0-surgery on the interior of  $W$  to eliminate any intersections with  $A$ . Applying this construction to all the Whitney disks of  $\mathcal{W}$  yields  $H$ , with the bottom stage surface of  $H$  consisting of 0-surgery (one for each first order Whitney disk) on  $A$  and each  $m$ th stage surface 0-surgery on an  $(m - 1)$ th order Whitney disk. The normal framing condition on  $H$  is satisfied since all the Whitney disks of  $\mathcal{W}$  were framed.  $\square$

### 5. Proof of Lemma 3

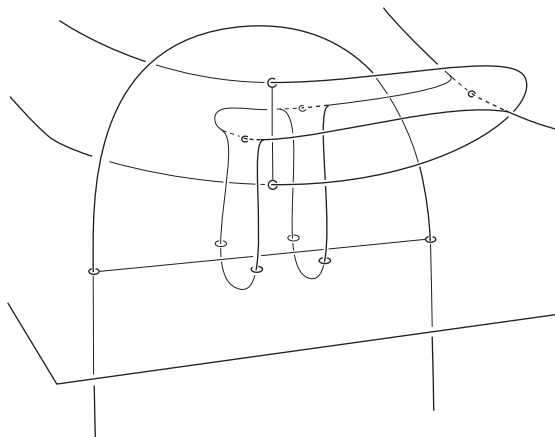
The idea of the proof of Lemma 3 is that, for an order  $n$  simple Whitney tower whose order 0 surface is *connected*, any order  $n$  intersection point can be cancelled by boundary twisting its order  $n$  Whitney disk into the order 0 surface (in a simply connected 4-manifold). The framing on the Whitney disk can then be recovered by boundary twisting along the other boundary arc of the Whitney disk, which only creates an intersection point of order  $n + (n - 1)$ , which is greater than  $n$  for  $n \geq 2$ .

*Proof.* Let  $A$  be a properly immersed connected surface in a simply connected 4-manifold  $X$  admitting an order 2 Whitney tower  $\mathcal{W}$ . A *simple* order 2 Whitney tower can be constructed from  $\mathcal{W}$  by pushing down any intersections among its Whitney disks into  $A$ : Pushing down (order 2) intersections among the first order Whitney disks creates cancelling pairs of

(order 1) intersections which can be equipped with disjointly embedded second order Whitney disks having a single interior (order 2) intersection with  $A$  (Figure 7). Pushing down intersections among second order disks and between second and first order disks creates cancelling pairs of second order intersections between the second order disks and  $A$ .

Now assume inductively that  $A$  admits a simple Whitney tower  $\mathcal{W}_n$  of order  $n \geq 2$ . Since the interiors of all Whitney disks in  $\mathcal{W}_n$  are disjointly embedded, the only possible unpaired intersection points are  $n$ th order intersections between  $n$ th order Whitney disks and  $A$ .

Let  $p$  be such an intersection point between an  $n$ th order Whitney disk  $W$  and  $A$ . Since  $\mathcal{W}_n$  is simple,  $W$  pairs intersections between  $A$  and an  $(n-1)$ th order Whitney disk (recall  $n \geq 2$ ). By performing a boundary twist around the arc of  $\partial W$  that lies on  $A$ , we can create an intersection point  $q \in \text{int}W \cap A$  of opposite sign as  $p$ . Since  $A$  is connected (and the 4-manifold is simply-connected),  $p$  and  $q$  can be paired by an  $(n+1)$ th order Whitney disk. To restore the framing of  $W$ , perform a boundary twist along



**Figure 12**

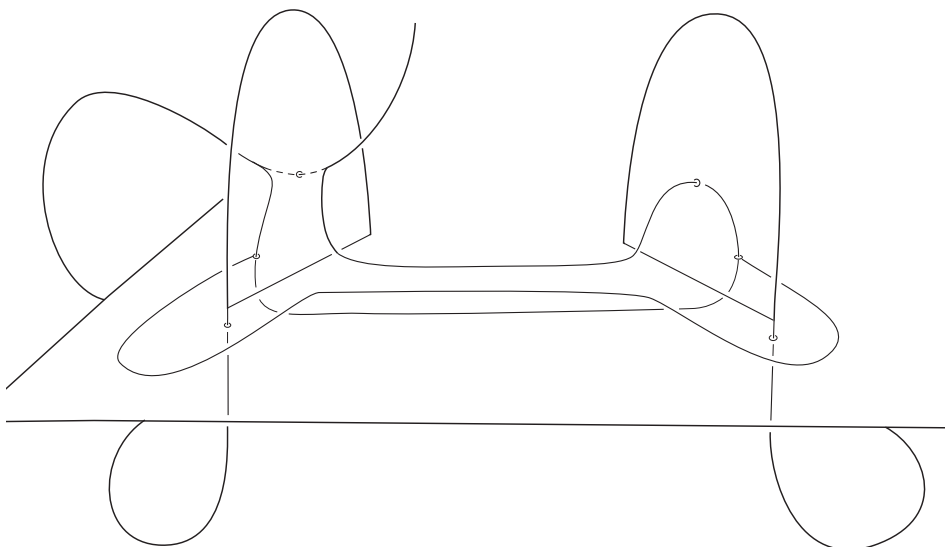
the (other) arc of  $\partial W$  that lies on the  $(n-1)$ th order Whitney disk, creating a  $(2n-1)$ th order intersection point between  $W$  and the  $(n-1)$ th order Whitney disk. This  $(2n-1)$ th order intersection point can be eliminated by repeatedly pushing  $\text{int}W$  down into Whitney disks of lower order as in Figure 12 until eventually reaching  $A$ , where  $2^{(n-2)}$  cancelling pairs of order  $n$  intersections between  $\text{int}W$  and  $A$  will be created. These cancelling pairs admit disjointly embedded order  $n$  Whitney disks (parallel copies of the Whitney disk  $V$  pictured in Figure 7(b)), each having a single order  $n+1$  intersection with  $A$ .

Since this modification of  $\mathcal{W}_n$  takes place in a neighborhood of a 1-complex, it may be repeated (in disjoint neighborhoods) until all order  $n$

intersections are paired by order  $(n + 1)$  Whitney disks. The boundaries of these  $(n + 1)$ th order Whitney disks can be made disjointly embedded (and disjoint from all other Whitney disk boundaries) by applying boundary push-off moves (2.3.3). Finally, intersections between any Whitney disk and the  $(n + 1)$ th order Whitney disks can be eliminated by repeatedly pushing the  $(n + 1)$ th order Whitney disks down (as in Figure 12) until they only intersect  $A$ , yielding a simple order  $(n + 1)$  Whitney tower.  $\square$

## 6. Proof of Theorem 1

**(iii)  $\Rightarrow$  (i).** Let  $A$  be an annulus admitting an order  $n \geq 2$  Whitney tower  $\mathcal{W}$  as in (iii). Then any 2-disk  $D_0$  admitting an order 1 Whitney tower  $\mathcal{W}_0$  in  $S^3 \times I$  and bounded by  $k_0$  can be extended by  $A$  to a 2-disk  $D_1 = A \cup D_0$  in  $S^3 \times I$  admitting an order 1 Whitney tower  $\mathcal{W}_1 = \mathcal{W} \cup \mathcal{W}_0$  and bounded by  $k_1$ . Since  $n \geq 2$ , all order 1 intersection points in  $\mathcal{W}$  occur in cancelling pairs, so  $\mathcal{W}_1$  has the same number (modulo 2) of order 1 intersection points as  $\mathcal{W}_0$  and  $\text{Arf}(k_1) = \text{Arf}(k_0)$ .



**Figure 13**

**(i)  $\Rightarrow$  (iii).** Let  $D_i$ ,  $i = 0, 1$ , be disjoint properly immersed 2-disks in  $S^3 \times I$ , where  $I = [0, 1]$ , bounded by the knots  $k_i \subset S^3 \times \{i\}$  and admitting order 1 Whitney towers  $\mathcal{W}_i$ . We may assume that the  $\mathcal{W}_i$  are disjoint, so the  $D_i$  can be tubed together by a thin embedded annulus to get an annulus  $A$  co-bounded by the  $k_i$  such that  $A$  admits an order 1 Whitney tower  $\mathcal{W}$  whose Whitney disks are just the union of the Whitney disks in  $\mathcal{W}_i$ . The assumption that  $\text{Arf}(k_0) = \text{Arf}(k_1)$  means that  $\mathcal{W}$  has an even number of order 1

intersection points. By using the move illustrated in Figure 13 (details in [27], also [21]), which does not affect framings, it can be arranged that each Whitney disk contains an even number of order 1 intersection points. After introducing an even number of (like-signed) boundary twists (2.3.2) on each Whitney disk, the order 1 intersection points on each Whitney disk occur in cancelling pairs (have opposite signs) admitting second order Whitney disks. If  $2m$  boundary twists were done on a first order Whitney disk  $W$ , then the framing of  $W$  can be recovered by performing  $m$  interior twists (2.3.1), which create only second order intersection points (self-intersections of  $W$ ). Having thus far constructed a second order Whitney tower, the proof of the implication (i)  $\Rightarrow$  (iii) is completed by Lemma 3.

(ii)  $\Leftrightarrow$  (iii). By Lemma 3, we may assume that the Whitney tower in (iii) is simple, thus the proof of (ii)  $\Leftrightarrow$  (iii) follows from Lemma 2.  $\square$

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Received Received date / Revised version date

COURANT INSTITUTE OF MATHEMATICAL SCIENCES  
 NEW YORK UNIVERSITY  
 251 MERCER STREET  
 NEW YORK NY 10012-1185 USA  
*E-mail address:* schneiderman@courant.nyu.edu