

Subclasses and Interfaces

- 1) Write a class called `Room`, which has three `private` instance variables:
 - a `double` `width`, representing the width of the room in feet,
 - a `double` `length`, representing the length of the room in feet, and
 - an `int` `floor`, representing the building floor that the room is on.
- a) Write a default constructor for the class `Room` that sets the `width` to 10, the `length` to 12.5, and the `floor` to 1.
- b) Write `get` and `set` methods (“getters” and “setters”) for the three instance variables. For the `set` methods for the `width` and `length`, only positive values should be set. If the input is 0 or a negative number, the variables should not be changed.
- c) Write a constructor for the class `Room` that takes in two `double` parameters and an `int`, and sets `length` to the larger `double`, `width` to the smaller `double`, and `floor` to the `int`. Use the setters from part (b).
- d) Override the default `toString` method for the class `Room`, so that it a `String` with the form “length x width on floor floor”. For example, calling `toString` on the instance of `Room` created by the default constructor from part (a) would return the `String` “12.5 x 10, floor 1”.
- e) Implement the `Comparable` interface for the class `Room`. The method `CompareTo` should be written so that an array of `Rooms` will be sorted first by `floor`, then by `length`, and finally by `width`. Test this method by creating an arrays of `Rooms`, and sorting them using `Arrays.sort(...)`.
- f) Write a subclass of the class `Room` called `Classroom`, which also has a `private` instance variable of type `int` called `numStudents`, representing the maximum number of students that the classroom can hold.
- g) Write a constructor for `Classroom` which takes in two `double` variables and two `ints`. The instance variable `length` should be set to the larger `double`, and the `width` should be set to the smaller `double` as in `Room`. The instance variable `floor` should be set to the first `int`, and the instance variable `numStudents` should be set to the second `int`. Leave the instance variables as `private` in `Room` and use setters to access them.
- h) Write a `toString` method for `Classroom` which uses the `toString` method for `Room`, followed by an additional `String` “, capacity = numStudents students”, where `numStudents` is replaced by the instance variable value.
- i) Write a `static` method which takes in an array of `Rooms` and returns an array of `Classrooms` that contains exactly those `Rooms` in the input array that are also `Classrooms`.