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CSC72010, Assignment 1: Answers

1. minimum: uids arranged in clockwise-increasing order

| initiate processes | n |
|----------------------------------|--------|
| leader's uid goes around | 2n |
| every uid other than leader goes | |
| only to the next process | 2(n-1) |
| leader declares itself | 1 |
| total | 5n - 1 |

maximum: uids arranged in clockwise-decreasing order

| initiate processes | n |
|----------------------------------|----------------|
| leader's uid goes around | 2n |
| every uid other than leader goes | |
| around to the leader (a) | n(n-1) |
| leader declares itself | 1 |
| total | $n^2 + 2n + 1$ |

(a) This is twice the sum of the integers (1+...+n-1)

2. Reordering channel, minimum: uids arranged in clockwise-increasing order

| initiate processes | n |
|----------------------------------|-----|
| leader's uid goes around | 2n |
| every uid other than leader goes | |
| only to the next CHANNEL (b) | n-1 |
| leader declares itself | 1 |
| total | 4n |

(b) because the leader's uid can jump ahead of other uids in every channel

maximum: same as in question 1.

Channels are not *required* to reorder messages. The maximum number of transitions occurs when all messages are transmitted in the sequence in which they were sent.

3. (i) "Lossy" channels - minimum transitions to successfully elect leader:

| initiate processes | n |
|----------------------------------|-----|
| leader's uid goes around | 2n |
| every uid other than leader goes | |
| only to the next CHANNEL (c) | n-1 |
| leader declares itself | 1 |
| total | 4n |

(c) Uids other than the leader's are lost in the channels. If the leader's uid is also lost, there is an absolute minimum of 2n transitions (n to initiate, n to send all uids to the adjacent channel where they are lost) but no leader is elected.

(ii) "Lossy" channels - maximum is same as in question 1.

Channels are not required to lose messages.

(iii) Duplicating channels - minimum is same as in question 1.

Channels are not required to duplicate.

(iv) Duplicating channels - maximum is infinite.

Any number of "loser" uids can be duplicated and forwarded around the ring before the leader's uid finishes its circuit.