

Model checking

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- Complex Systems
- Model checking
 - History, Concepts, Significance
- Model checking Biology?
 - Example: Cancer

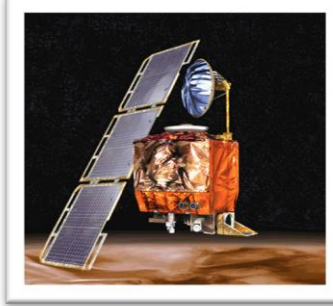
■ Even rocket scientists make mistakes

Ariane 5 (1996),
floating point conversion error



Mission Loss

Mars Climate Orbiter
(1999), unit confusion



Mission Loss

Mars Polar Lander,
(1999) Landing logic error

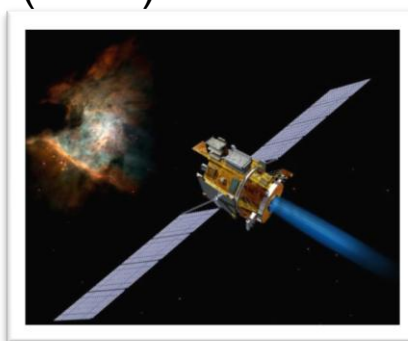


Mission Loss

Mars PathFinder (1997),
priority inversion deadlock



Deep Space 1,
(1999) data race



Spirit Mars Rover,
(2004) file system error



- ... so do airplane designers



Airbus A330

2009: Crash off Brazil due to inaccurate airspeed indication

- ... and ship designers



USS Yorktown:

1997 database overflow caused its propulsion system to fail

- ... and circuit designers



Intel Pentium:

1994 FDIV bug:

execute $4195835 - 4195835 / 3145727 * 3145727$

Chip returns 256, instead of zero

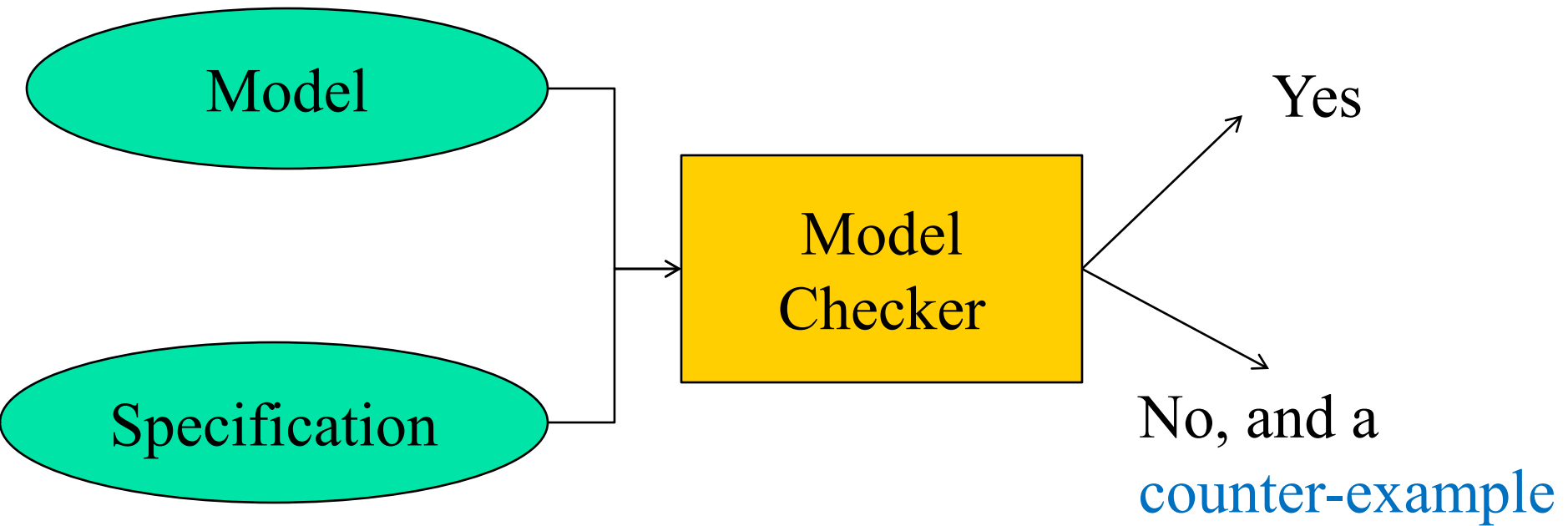
- ... and financial “wizards”
 - Remember subprime mortgages?

- Theoretically, we cannot know whether a given design is free from *all* bugs
 - Because its impossible to anticipate everything that could possibly go wrong
- But, we *can* **verify** that the design satisfies **properties we specify explicitly**
 - E.g., “does the design satisfy **property 1** *and* **property 2** *and* ... *and* **property n**?”

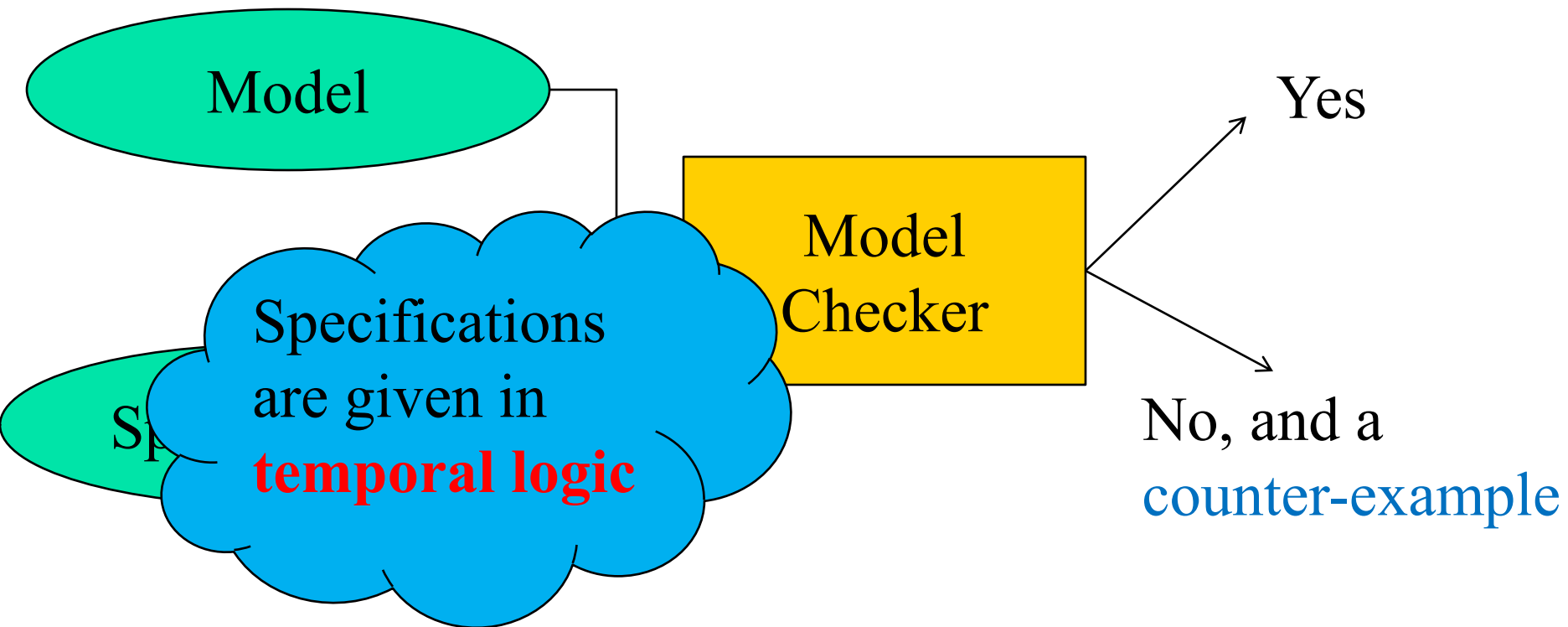
- The field of **Formal Verification** develops clever techniques for computationally determining whether a given design satisfies a given set of properties

- Theorem Proving
 - Disadvantage: tedious and difficult
- Simulation/testing
 - Disadvantage: modern designs are too complicated to test exhaustively
- Model checking
 - Advantage:
 - Algorithmic (i.e., automated)
 - Has been successful in the “real world”
 - Can aid in debugging designs

The model checking problem



The model checking problem



- A logical notation for specifying logical relationships in time
 - E.g., “event p happens before event q”
- Two Types of Temporal Logics
 - Linear Time Logic (LTL)
 - Branching Time Logic
 - E.g., Computation Tree Logic (CTL)

- Temporal operators

- $G p$ “henceforth p is true”
- $F p$ “eventually p will be true”
- $X p$ “ p will be true next step”
- $p U q$ “ p is true until q is true”

- An implicit **path quantifier**:

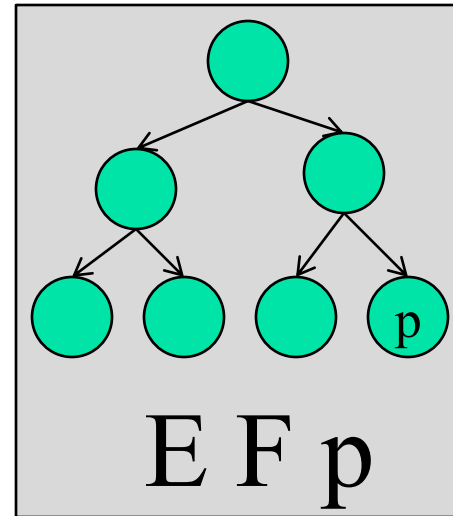
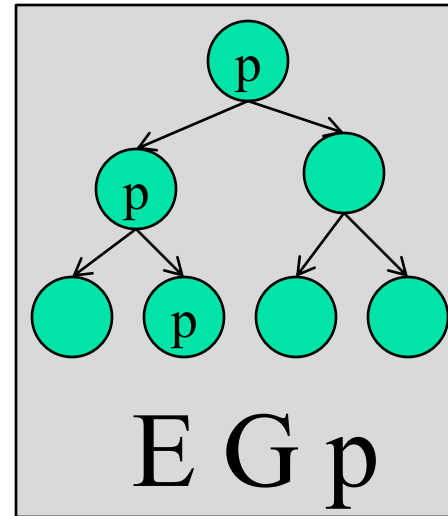
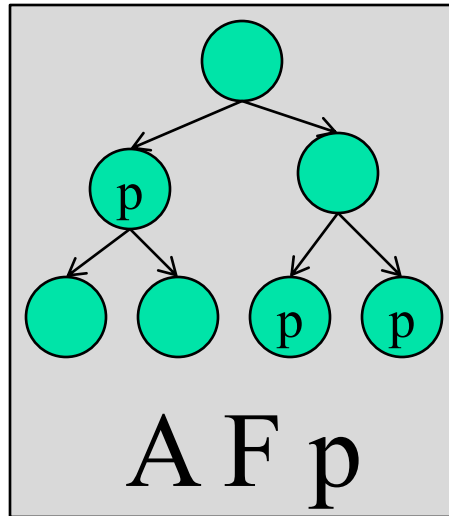
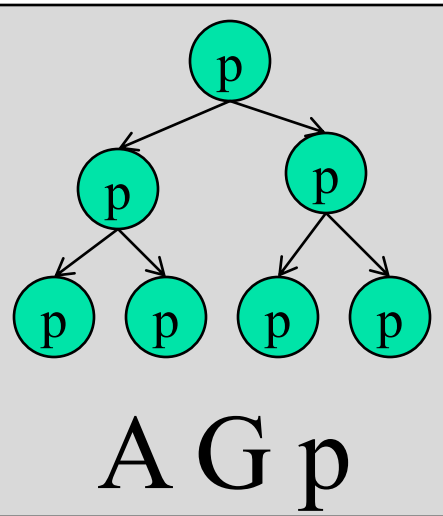
- $A \phi$ “property ϕ holds for all paths”
 - ϕ is ‘ $G p$ ’, ‘ $F p$ ’, ‘ $X p$ ’, or ‘ $p U q$ ’

Typical LTL formulas

- Liveness (something 'good' will happen)
 - $G F p$
 - p eventually becomes true, for all paths
- Safety (nothing 'bad' will happen)
 - $G \neg (p \ \& \ q)$
 - p and q are never true at the same time
- Fairness
 - $(G F p) \rightarrow (G F q)$
 - If p becomes true, q eventually becomes true

Computation tree logic (CTL)

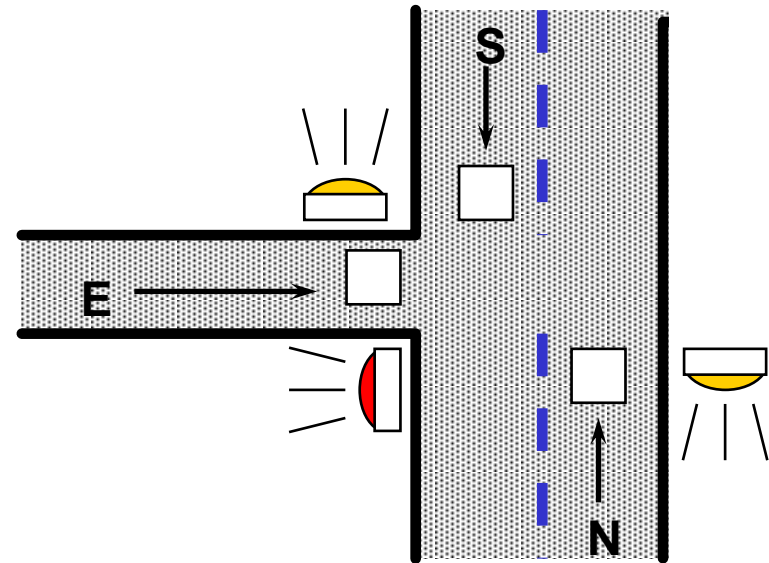
- 2 (explicit) path quantifiers
 - A = “for all paths”
 - E = “for some path”



Typical CTL formulas

- $EF(p \wedge \neg q)$
 - It is possible to get to a state where p holds, but q does not
- $AG(p \Rightarrow AF q)$
 - If p occurs, q will eventually occur
- $AG(AF p)$
 - p occurs infinitely often, along all paths
- $AG(EF p)$
 - It is possible to reach state a state where p holds, regardless of where you begin

- Traffic Light Controller
 - 3 sensors (N,S,E)
 - If car present, and light red, sensor requests a light change
 - A lock controls access to the lights



- Can we:
 - Guarantee no collisions
 - Guarantee eventual service

- Safety (no collisions)

$AG \neg (E_Go \wedge (N_Go \mid S_Go));$

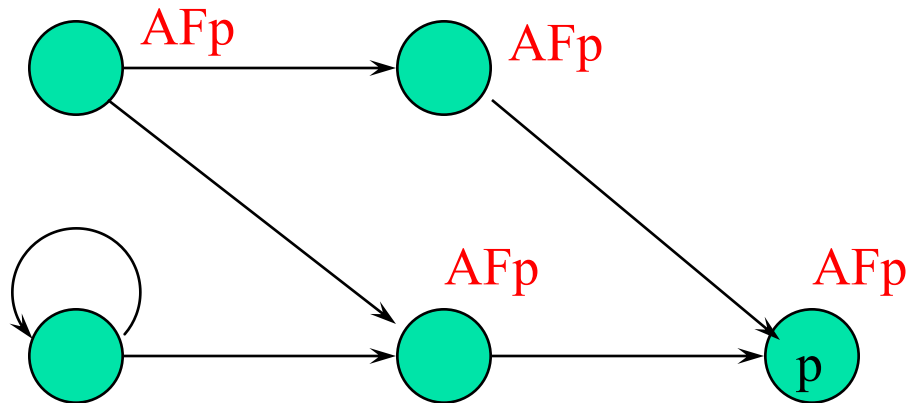
- Liveness

$AG (\neg N_Go \wedge N_Sense \Rightarrow AF N_Go);$

$AG (\neg S_Go \wedge S_Sense \Rightarrow AF S_Go);$

$AG (\neg E_Go \wedge E_Sense \Rightarrow AF E_Go);$

- Example: $AF p$ = “inevitably p”



- Complexity

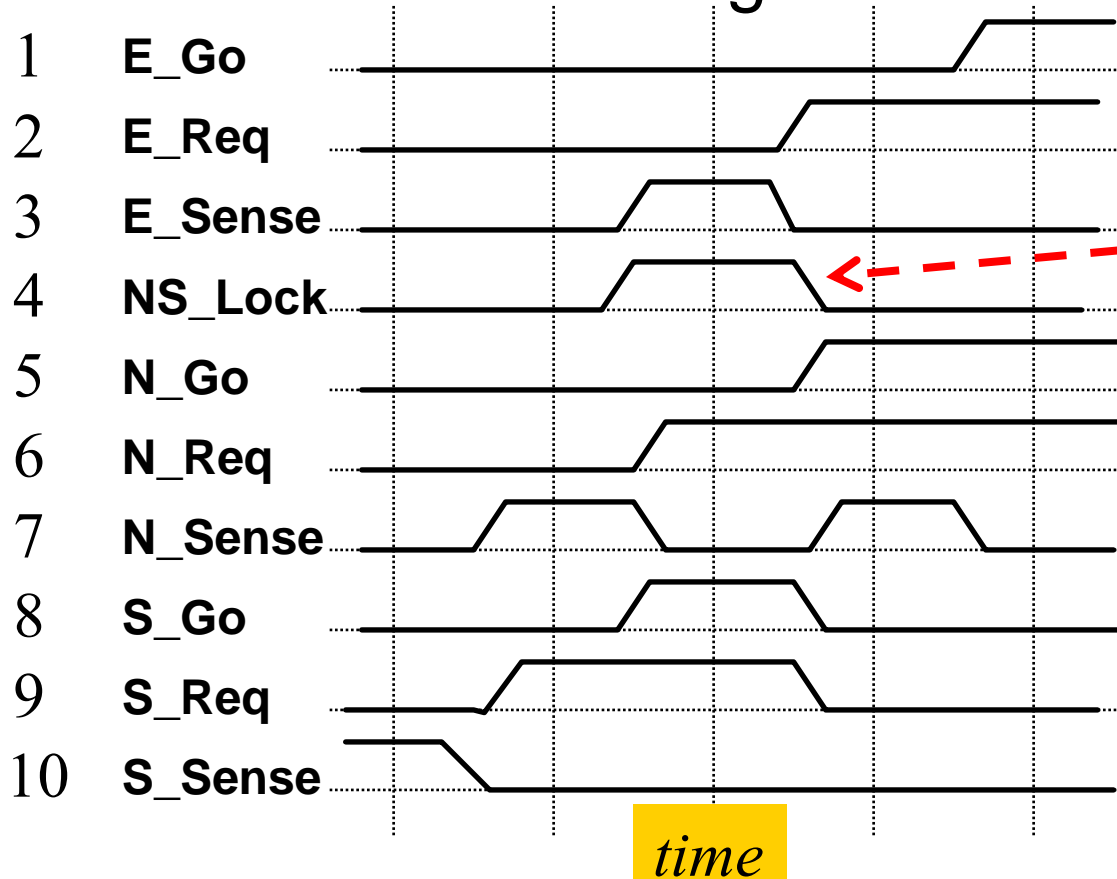
- linear in size of model (FSM)
- linear in size of specification formula

Note: corresponding LTL MC algorithm is exponential in formula size

Counterexample

■ $AG \neg (E_Go \wedge (N_Go \mid S_Go))$ is false

■ Ex. East and North lights on at same time...



S releases NS lock, just as N light goes on.

E thus gets lock (by mistake), and turns on, while N is still on

State explosion problem

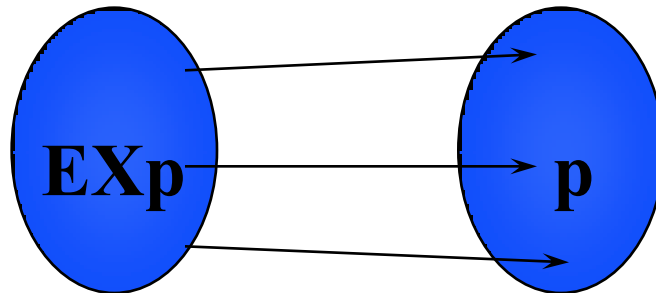
- Explicit state model checkers are only applicable to small systems
 - $\sim 10^9$ states
- Unfortunately, most real-world designs have **MUCH** larger state spaces

State explosion problem

- The MC community has devised a number of clever approaches to (partially) dealing with this problem
 - Abstraction
 - “Symbolic” methods
 - “Partial order” methods

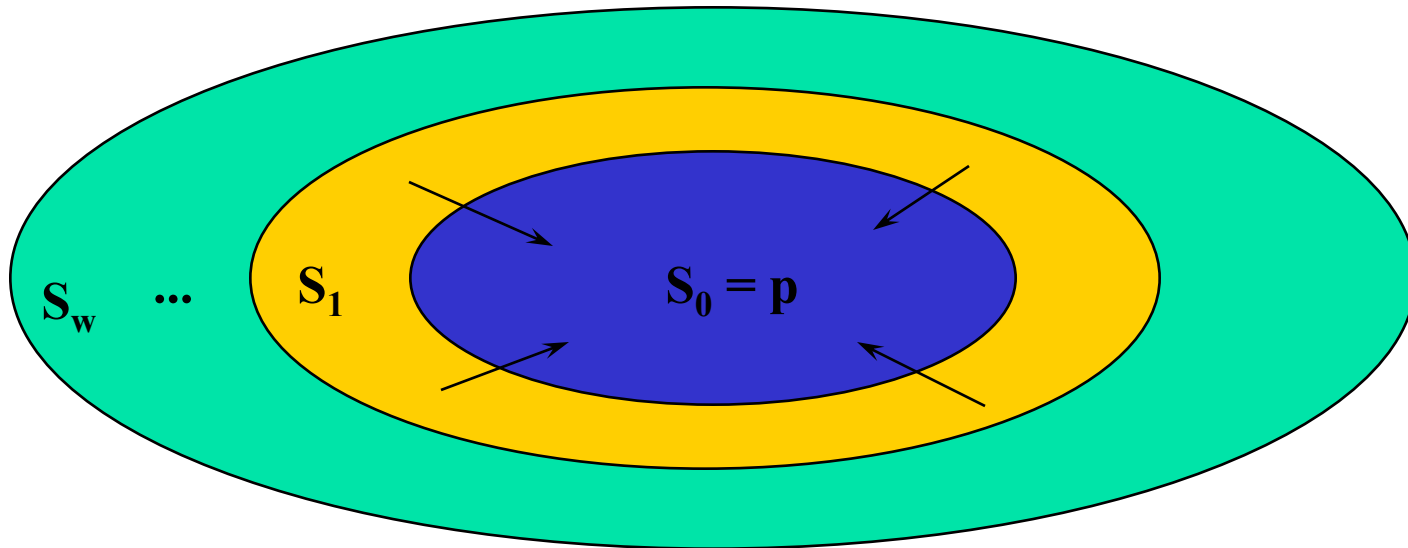
- Basic idea:
 - Don't represent states explicitly. Use clever data structures or formulas to **implicitly** represent sets of states, and the transitions between them
 - Model checking can then be performed using set operations

- $EX\ p =$ states that can reach p in one step



Fixed point iteration

- EF p = states that can reach p



Model checking: History

- Early 1980s: model checking invented
- 1990s: first commercial applications
- Late 1990s/Early 2000s: first applications to Biology

- Symbolic approaches have been used to perform model checking on systems with more than 10^{120} states
- Industrial Applications
 - Hardware Design
 - Avionics
 - Chemical plant control
 - Nuclear Storage facilities

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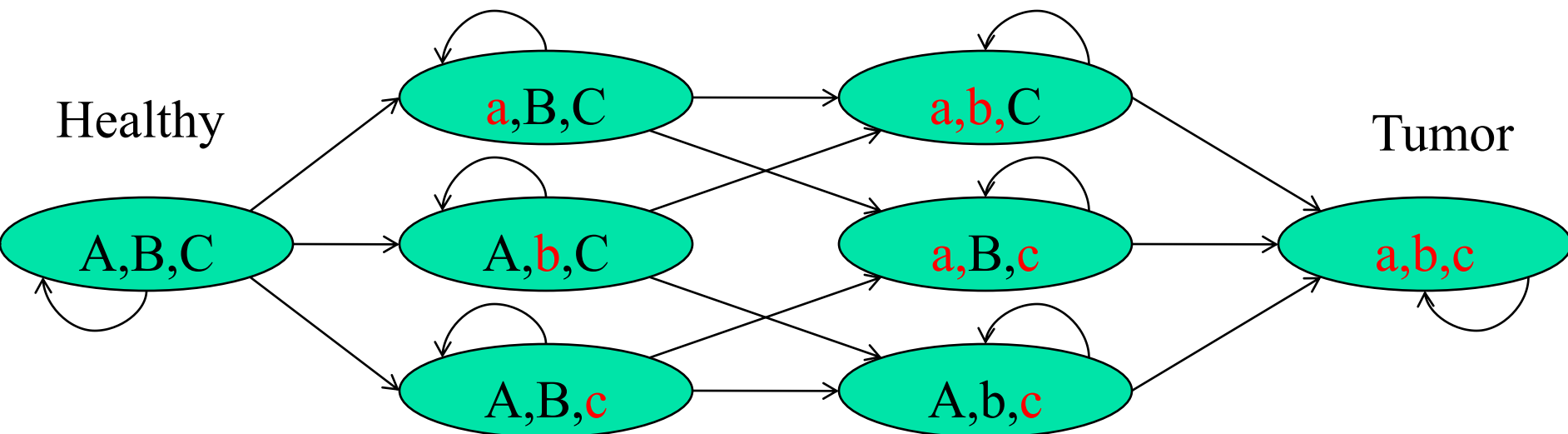
Model Checking for Biology?

- Biological systems are significantly different than engineered systems
 - **Stochastic** Dynamics
 - Larger state spaces (some are infinite-state)
 - Biological systems evolve in time *and* space
- Biologists have different needs than engineers
 - E.g., a biologist will often want to know the **probability** of an event occurring, not simply whether an event can occur

- There are specialized temporal logics for reasoning about the probability a specification is true
 - Ex. $\text{Pr}_{\geq \rho} F p$
 - The probability that p will be true in the future is greater than, or equal to ρ
- Specialized model checking algorithms (e.g., BioLab) can be used to determine whether the model satisfies the property
 - These algorithms rely on extensive simulations and statistics

■ Cancer Modeling

- Tumor development is a complex process involving many genetic changes
- These genetic changes occur over time
- Are there preferred mutation sequences?



- $\Pr_{\geq \rho} \neg A_mut \cup (A_mut \wedge B_mut \wedge C_mut)$
 - “The probability that mutations B and C occur before mutation A is at least ρ ”
- $A_mut \rightarrow \Pr_{\geq \rho} (G F A_mut \wedge B_mut \wedge C_mut)$
 - “If A is mutated, the probability that a tumor will develop is at least ρ ”
- $A_mut \wedge D \rightarrow \Pr_{\leq \rho} (G F A_mut \wedge B_mut \wedge C_mut)$
 - “If A is mutated, but we use drug D , the probability that a tumor will develop is no more than ρ ”

- You will be modeling specific signaling **pathways** in **BioNetGen** that are known to be altered in many tumor types
- You will be using model checking to verify properties of the BioNetGen models

- Model checking is useful way to verify properties of complex systems
- Historically, model checking was invented to verify properties of engineered systems
- More recently, new model checking algorithms have been developed for studying biological systems